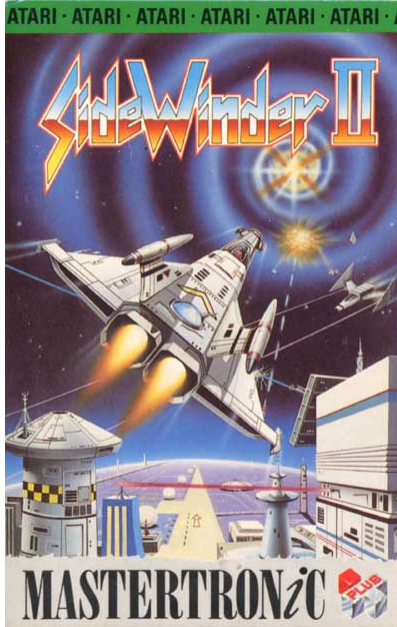
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SideWinder II
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SIDEWINDER II

It is 27 years since the final battle of the war with the aliens. 27 years of peace have reigned in the Western Spiral Arm of the Galaxy.

All this is about to change.

SCREEN SHOTS MAY BE TAKEN OFF A DIFFERENT VERSION

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INITIAL BRIEFING

Long range detectors are sensing a huge mass approaching from the direction of the aliens homeworld. Initial reports from remote scouts indicate it to be a massive battle station, many times larger than the "Star Killer", the ship you destroyed 27 years ago in the mission that brought peace.

The "Sidewinder" mission.

Computer selection, after many considerations, has chosen you as the only possible candidate for the second Sidewinder mission.

The mission will begin when we have obtained more data.

End of initial briefing.

BRIEFING UPDATE

Covert intelligence report a possible weak point has been found:

Access to the alien battle station is via a tunnel used to vent any excess energy. Lining the tunnel are defensive positions which may be destroyed.

There are also a large number of venting doors. These automatically open and close and cannot be destroyed. They must be avoided.

Finally, maintenance and defence drones patrol the ducts watching for faults and space scavengers. To help you, extra weaponry will be 'ported' in so you must watch out for these and collect them. The extra weaponry includes lasers and multi shots.

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